MONDAY NIGHT LEAGUE 2025

OBJECTIVE: Objective to facilitate and encourage New Bowler Development. The aim is to create an encouraging, enjoyable environment where New Bowlers can learn the game.

FORMAT: Triples (3 players each side bowling 3 woods each) league Competition. Squads will comprise 5 or 6 players. Each squad will field for each match a team of 3 comprising 1 New Bowler;1 Developing Bowler and I Experienced Bowler.

TIMING: 7pm to 8.30pm Monday evenings starting on 19th May. Games start at 7.00pm prompt, so please aim to get on the Green by 6.45pm.

Rules:

1) Most important rule; this competition is intended to be fun. Let's abide by the spirit of the rules but not get too fixated upon them!

2) Open or mixed competition ie both male and/or female bowlers.

3) Free: No match fee.

4)12 ends or 90 minutes (8.30pm) whichever comes first.

5) First 2 ends limited to1 point each (then normal scoring).

6) Squads will comprise 5 or 6 bowlers, each squad member will nominally play alternate weeks. Squads are responsible to work out amongst themselves which 3 bowlers will play on any particular Monday.

7) Team should aim to have only1EB playing wherever possible.

8) Match: a) The Team winning the toss picks who is to skip (e.g.: normally the EB).

b) Team losing the toss must play a NB or DB as skip. The intent: There will be an EB at each end of rink. Loser of toss gets the starting mat.

c) Whilst EB's are expressly discouraged from coaching bowling technique to opposition NB's, explanation of roles, game rules and etiquette, hints and tips, etc.is to be actively encouraged. The emphasis is on helping new

bowlers learn the game, not on ‘beating the opposition”.

9) Match points

a) Win 3 points.

b) Draw 2 points each team.

c) Walk-over 3 points.

10) Score cards are to be kept by each team and placed in box provided.

11) If a squad cannot field a team on a particular Monday, 2 points can be claimed by the opposition. In extremis if both teams agree it is permitted to play pairs.

Note: This is a friendly competition, squads are encouraged to borrow bowlers from other squads or phone bowler from reserve list rather than forfeit.

12) If a team cannot field a team two weeks in a row, the league organiser has the discretion to substitute an alternate team into that league slot. New team will inherit any existing league points.

13)League Organiser claims absolute discretionary powers to add or deduct points for any ‘funny business’.

14) Winning team is encouraged to buy losing team a drink at our modestly priced bar or make them a tea or coffee after the match.

15) Volunteers

Squads are numbered one to ten. On the first match day (19th May) and every fortnight thereafter, even numbered squads are requested to put up a volunteer, so in total there will be 5 volunteers. On alternating weeks’, it will be the turn of the odd numbered squads to provide a volunteer. Volunteers should be at the Club by 6.30pm latest.

i) 1 volunteer will put out the rink equipment and at the end of the evening ensure it is all put away.

ii) 2 volunteers will assist in the bar – Chris Evans will provide necessary training.

iii) 2 volunteers will assist in preparing heated finger buffet snacks which will be available at very reasonable prices after the game.

A point will be deducted from any team not providing their volunteer.

16) Dres Code

On Monday 19th May players will wear “Greys” (usually worn during weekday matches).

On the second Monday players will wear “Whites” (usually worn for friendly matches and at weekends).

Thereafter players may wear any dress they wish, providing it is respectable. This is a rare deviation from the dress code rules at the Club and should be enjoyed.

Flat soled shoes must be worn on all occasions. New players are asked to ensure they have truly flat soled shoes for this competition. Dedicated footwear is required to be worn on the Green.